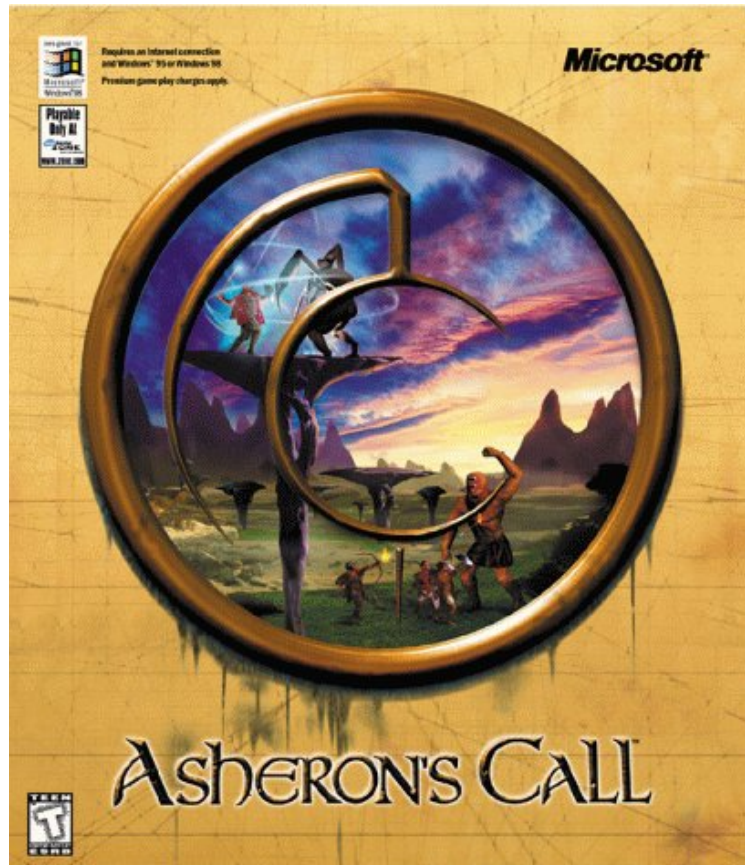


Asheron's Call Official Strategies Secrets

Rusel Demaria

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Rusel Demaria : Asheron's Call Official Strategies Secrets before purchasing it in order to gauge whether or not it would be worth my time, and all praised Asheron's Call Official Strategies Secrets:

44 of 44 people found the following review helpful. Could have been a lot more useful By Robert Moore This game companion certainly contains a great deal of useful information, and I would not dispense with my copy for anything. But any AC player should be aware of its shortcomings before purchasing. First, the book has no index, and that seriously lessens the value the book might have had otherwise. There are very, very many questions that I have had that could have been answered much more quickly if there had only been an index. Because this is an online game, if one is actually playing the game it is rather difficult to take the time to flip through the pages of the book to come up with the answer to a question. Second, it would have been helpful to have more maps. Maps of regions showing dungeons, life stones, portals, points of interest would all have been of the greatest use. Third, some guide providing a better idea of how to navigate Negreth would have been especially valuable. A drawing akin to a subway map might have been easily accomplished. As it is, if you have to get from one town to another, especially one that you have not been to before, it can be frustrating and irritating to figure out to get from point A to point B. Still, the book does contain a great deal of helpful information. I have found the section on monsters and their strengths and weaknesses to

be valuable. At one point I realized that I was achieving no damage at all with my fire sword on lime golems, opened the book, and saw that they recommended acid attacks instead. I switched, and went immediately from inflicting 2 or 3 points of damage to inflicting 15-25. 12 of 12 people found the following review helpful. Game Manual not Secret Strategies By Jeromy Shepherd This is the manual that should have shipped with the game. It contains comprehensive information about the game and how to play but does not give away true secrets. If you are interested in knowing exactly what the percent chance to hit is given a certain criteria than this book is for you. If you want to know what all the 1st level spells are than there are many online resources that would server you much better. I would still purchase my copy of the book again, I found the monster list of weaknesses indispensable. It is just that I was hoping for real secrets and strategies. 0 of 0 people found the following review helpful. Five Stars By Customer thanks

Asheron's Call is the latest in an extremely popular new genre: online role-playing games. Similar titles include EverQuest and Ultima Online. The player creates their own character and joins a fully 3D online world populated by thousands of other people, a variety of monsters, enormous wealth, and spectacular magic. Throughout their adventures they develop their character's abilities and help build an enormous, persistent community.