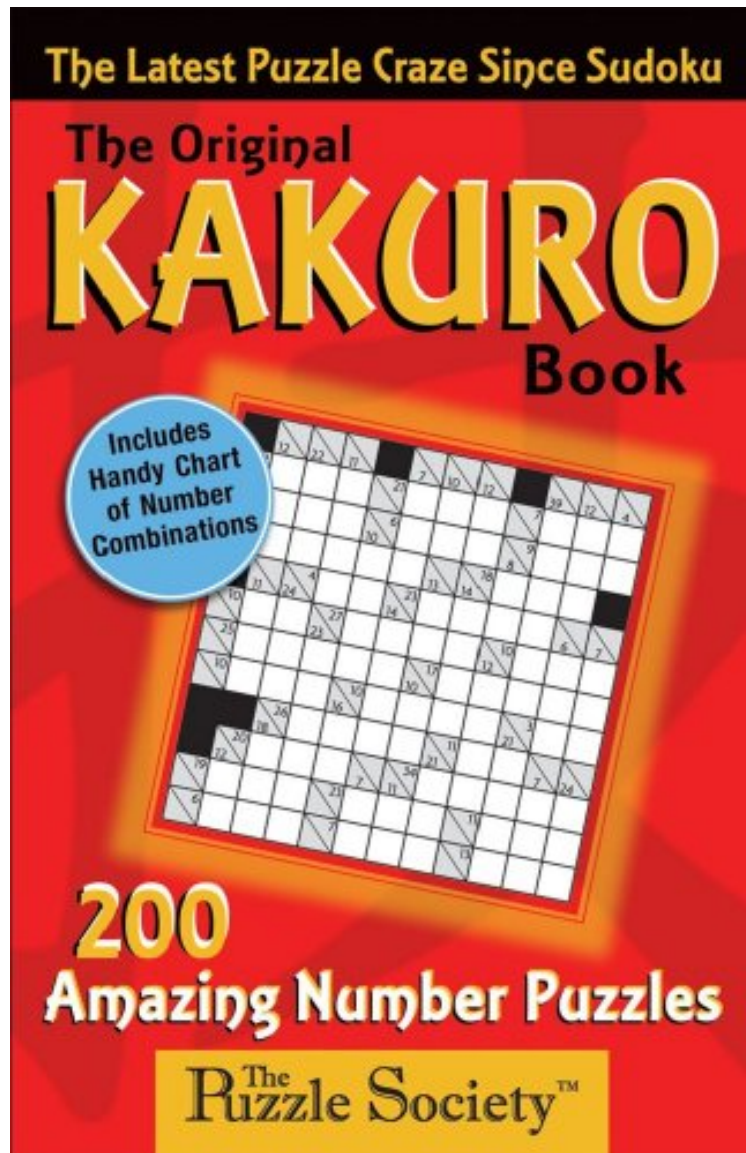


(Download free pdf) The Original Kakuro Book: The Latest Puzzle Craze Since Sudoku

## The Original Kakuro Book: The Latest Puzzle Craze Since Sudoku

*The Puzzle Society*

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**The Puzzle Society : The Original Kakuro Book: The Latest Puzzle Craze Since Sudoku** before purchasing it in order to gage whether or not it would be worth my time, and all praised The Original Kakuro Book: The Latest Puzzle Craze Since Sudoku:

5 of 5 people found the following review helpful. Refund pleaseBy T. SterlingMany puzzles are incomplete or, worse yet, offer more than one possible solution. Priced too high by \$9.947 of 7 people found the following review helpful. Mostly OK kakuro book (easy puzzles) but with errorsBy a\_bucket\_of\_shoesBeware! A few of the puzzles in this

book are blatantly in error; for example there are number clues that make no sense given the rules of kakuro (like number clues along the bottom row or right-most column, or a single box with the clue sum "43"). And in addition, about 5% or 10% of the puzzles are ambiguous, that is, they have multiple solutions. That's kind of missing the point of a puzzle like this; the player is supposed to find the single solution. It looks like the puzzles were generated by a computer program that had bugs in it, and that there was a lack of quality-control used to select puzzles for the book. Apart from that...the remaining 90% or so of the puzzles in this book are OK. They're on the relatively easy side. But you're not really getting the 200 puzzles the blurb on the cover claims. I'd suggest a different book with higher-quality puzzles (with single, unambiguous solutions).

0 of 3 people found the following review helpful. kakuroBy Estr Moralez  
This is one of the best puzzle books I have ever bought. Thank You!

Kakuro is a puzzle game that's a cross between both traditional crosswords and Sudoku. The idea behind Kakuro is very simple. Just like Sudoku you must fit the numbers 1 to 9 into a grid of squares so that no number is repeated within a defined area. And just like a crossword there's a grid of filled blocks and clues to solve. In Kakuro, there are across and down clues, but they give the sum of the digits in the relevant areas--which is why the puzzles are also called Cross Sums. The clues are written within the grid to the left or the top of the area they apply to. As in Sudoku, the puzzles are best solved using logic. Some of the same logic can be used as in Sudoku, but you also need a bit of math because unlike in Sudoku there is a second restraint: Not only must the numbers not repeat within a clue run but they also must add up to given totals--these totals replace the traditional word clues found in a crossword.

About the Author  
The Kakuro puzzles in this book have been created by the editors at The Puzzle Society, the Web's best source for challenging word and logic puzzles. The Puzzle Society makes it easy for their loyal members to play daily crosswords and puzzles from some of the most respected publishers in print.