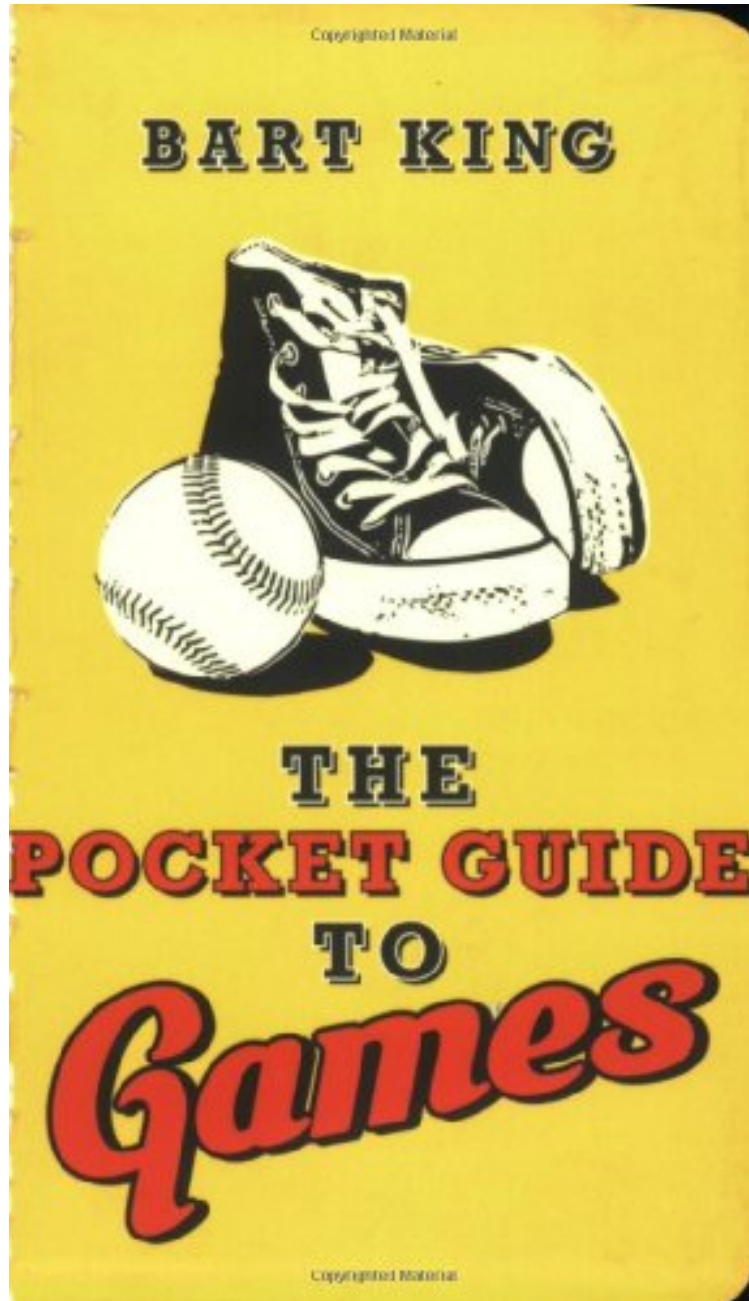


[Download free ebook] The Pocket Guide to Games

The Pocket Guide to Games

Bart King

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#2136127 in BooksColor: Paperback Gibbs Smith 2008-05-16Format: Bargain PriceOriginal language:EnglishPDF # 1 6.00 x .72 x 4.00l, .39 #File Name: 1423604695248 pagesOver 100 games and amusementsQuiet gamesNo computers, Ipads or anything mechanical neededGreat giftGreat for long car trips | File size: 34.Mb

Bart King : The Pocket Guide to Games before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Pocket Guide to Games:

0 of 0 people found the following review helpful. quick new gamesBy LucindaTNIt includes games that I have not heard of before. I enjoy learning and sharing new games with my children and their friends.1 of 1 people found the following review helpful. A handy little book to have around.By Kathy HabelI received a copy of The Pocket Guide to Games by Bart King to review about a month ago. I pulled it out today because I had to come up with a game that a group of 50 kids ages 4 to 11 could all play together. I flipped to the index in the back and quickly came up with a couple games that would work Circle Stride Ball as an active game and Find the Ring as a quieter game. We only had time to play Circle Stride Ball at the activity. It managed to keep a large group of kids entertained until their parents arrived to pick them up.This book is full of games for many different settings and occasions. The games are broken down into 4 sections: Miscellaneous active games, Quiet games, Bean bag ball games and Contests, feats tussles. At the back of the book is an Index where you can search for games by the type of game, number of players, playing area or age group. All in all its a useful little book that I literally put in my back pocket and took with me to the activity today.A handy little book to have around.Rating: 5 StarsSource: From Publisher for Review2 of 2 people found the following review helpful. Games!By L. Keller"Back in the misty dawn of time, before heads up seven up had been invented, children used to play the Squirrel and the Nut."This book takes games from Jessie Bancroft's 1909 Book of Games and explains them using humor and illustrations. I smiled remembering playing Centipede Tag and can't wait for summer so my children can play El Globo (think a piata and water balloon cross). There are active games, quiet games, contests / feats and beanbag / ball games. Sprint-n-Grab, Skin the Snake and Rounders are just a few. The index breaks the games down into type, number of players and age appropriateness.Clear explanations allow the reader to pick up the book and quickly play tons of games. It clearly shows the number of players needed and where best to play the game. The author also explains the game a country of origin, if it is PR (potentially rough) and how to play the game with "proficient players." I also enjoyed the short section on how our society needs to transform being "it" into a "prized honor."I would have loved to have this book when working at a challenge course doing team building. These games not only get children out of their seats and active, but have lessons hidden as well. Gym teachers, camp counselors and coaches also would benefit from this pocket sized game reference. I also think that every parent should have this book so they can remember games from their youth and learn new games to experience with their children.

More than 100 games revive the tradition of game playing without computers, joysticks, boards, or game pieces. All you need for these games can be purchased at the local super center, big box, or hardware store. With tools such as balls, beanbags, broomsticks, and ropes, parents and teachers can organize dozens of hours of fun and challenging activities for parties, summer camps, neighborhood gatherings, and school groups. For all ages, from elementary children to grandparents. Includes active games and quiet games in a range of variations: counting-out, choosing sides, who's it? and feats and forfeits. Sample Games include: Bull in the Ring (circle game) Cross Tag (chase) Do This, Do That (imitating) Kaleidoscope (colors) Lady of the Land (drama) Old Buzzard (drama)

"Pick up 'The Pocket Guide to Games,' by Bart King. This new book coaxes readers away from TV and computer screens and outside to enjoy the summer. "Good Morning America" tried horseshoes, bocce balls and popcorn bowling. What's popcorn bowling? This game requires taking ten empty soda bottles, filling them with unpopped popcorn kernels, lining them up like bowling pins and knocking them down!" (Good Morning America)"This pocket-sized compendium is a thoroughly 'user friendly' compendium of games for all occasions and circumstances and especially recommended as a school physical education curriculum supplement as well as personal and family gaming reference library collections." (Midwest Book)"This small guidebook can slip into your pocket and be just the reference you need when it is time to play at all manner of gatherings. The games that author Bart King features are all introduced with a description of the number of players needed and amount of space required before going on to tell how the game is played." (North Shore News)"Learn the official rules to more than 90 classics" (Real Simple)Bart King is my new hero. On the surface, his books might look like they're getting by on being similar to the ubiquitous Dangerous Book for Boys. King's pocket guides-with illustrations of paper airplanes, Chuck Taylors, and a slingshot on their covers-do cash in on that kind of scrappy retro charm. But these books are something entirely different. These books are hilarious. And informative-if you want to know how to get the best of your nemesis or play toilet tag. What makes these special is not only that they're well-written, well-designed, and funny, but also that they present information that is actually new and actually useful (again, useful to the sorts of people who like to play toilet tag). A few tantalizing sample tastes: From The Pocket Guide to Mischief: "You'll need some cream cheese. First, roll the deodorant out maybe half an inch . . ." From The Pocket Guide to Games: "Fill several balloons with water, and hang one from a tree . . ." From The Pocket Guide to Boy Stuff: "Here are two hand-grenade designs that you can use that won't start a fire . . ." If these don't seem gender-neutral enough, and you have a daughter who is into this kind of

thing, rest assured that Bart King also has girl versions: *The Big Book of Girl Stuff* gracefully and barely touches on puberty, but includes plenty of pranks, code names, and hijinx for kids who like bright pink more than baseballs on the covers of their books. Should someone you know be interested, visit the author's web site: www.bartking.net. It includes video clips illustrating some of the guides' proposed activities! (Katy Killilea Kidoinfo)From the Back Cover "It is a happy talent to know how to play." Ralph Waldo Emerson (20081201)About the Author Bart King is the author of *The Big Book of Boy Stuff*, *The Big Book of Girl Stuff* and *The Pocket Guide to Mischief*. A longtime middle school teacher, Bart lives in Portland, Oregon, where he invents new sock designs and plays in a kazoo jazz quartet.