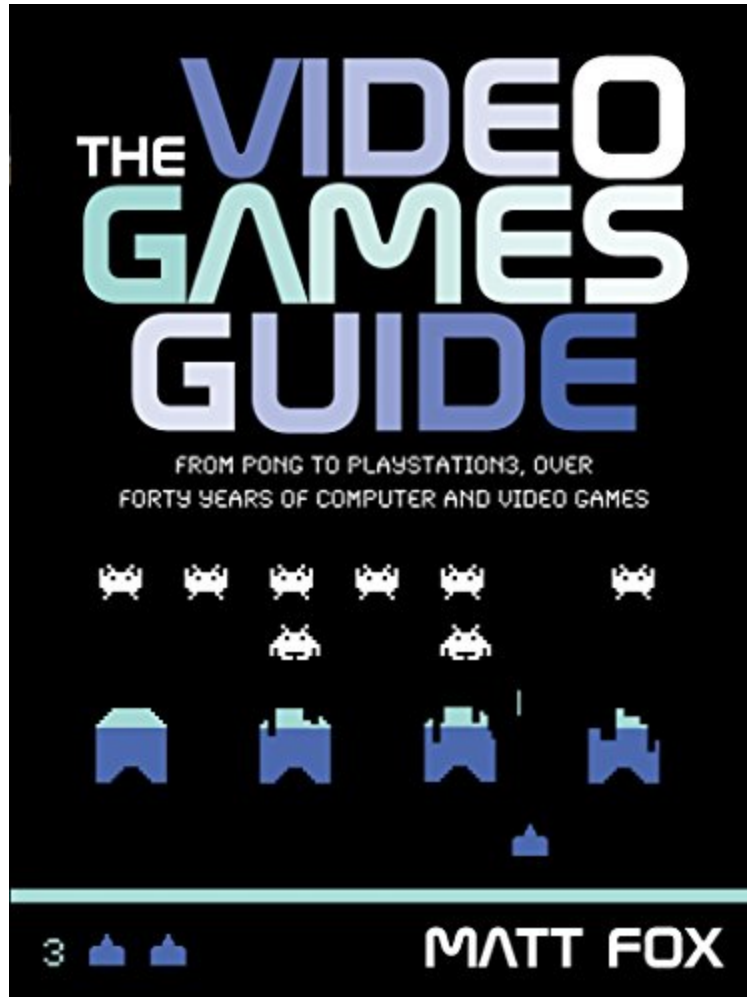


## The Video Games Guide

*Matt Fox*

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#4058937 in Books 2006-10-20Original language:EnglishPDF # 1 9.17 x 1.38 x 7.20l, #File Name: 0752226258512 pages | File size: 66.Mb

**Matt Fox : The Video Games Guide** before purchasing it in order to gage whether or not it would be worth my time, and all praised The Video Games Guide:

0 of 0 people found the following review helpful. he also gave that one star so it's got to be good!?!By A. ReeveHow do you give one star to Yars' Revenge? As other reviews will tell you, this doesn't contain reviews of every game released up until the book was published, but instead focuses on brief (VERY brief) descriptions of a lot of different games and then gives a one to five star rating of each title. However, one needs to factor in that the star ratings are just one guy's opinion and are probably not worth of being including in a book. He gives Galaga three stars calling the enemy's special weapon a death ray (ummm, no, it's a tractor beam) and doesn't even talk about having two cannons side by side (major omission). In a nutshell, this book may be woefully incomplete on games, but it's also woefully incomplete on detail and makes me question whether the author is really into video games at all. On the bright side,

maybe that means maybe I ought to give Rebel Assault a try... he also gave that one star so it's got to be good! 20 of 0 people found the following review helpful. Many good and useful reviews of popular or not-so-well-known game titles ...By Nick J. Cihlar Many good and useful reviews of popular or not-so-well-known game titles from 1962 to about 2011. I still may use Matt's very thick guide if there is an Atari 2600 game that I want to play or buy or if I am back to working at my game history research. It comes with many color pictures, so I want to let you know about that. Matt, thank you if you are reading! Yeah. There is also a second volume right now. It took Matt six years on his own to compile things together to write this guide for us. Thank you again, Matt. 3 of 7 people found the following review helpful. Incomplete and disappointing By Video Game History With so many other great video game and videogame history books out there, it is hard to recommend this one since it fails on many levels. It claims to be [...], but has MANY omissions that make it difficult for me to, in good conscience, recommend it to anyone. I had hopes for this book, but it was very much a disappointment since it really does not succeed on any level, except that of a brief overview [...] that have been released. In my opinion, it had good intentions at the beginning, then simply caved in upon itself. Sorry..... Not recommended. Save your money [...], or any of the other books that truly illuminate the history and scope of video game history. Not recommended.

At last, the video game equivalent of the film guide is here! Six years in the making, "The Video Games Guide" is a lovingly compiled A to Z bible of the good, the bad and the obscure from over forty years of video gaming. Packed with engaging and insightful reviews, choice nuggets of trivia and displaying a true passion and knowledge of its subject, the guide also includes full-colour screenshots of every five-star rated game. This colour section shows a 'visual timeline' of video games, allowing fans to track the wondrous progress of game graphics from 1962's Spacewar right through to the present day. Cross-referenced appendices detail the best-known game designers, a full year-by-year listing of consoles and computers, a chronological list of all the games included in the guide and information about major gaming awards, making "The Video Games Guide" a truly essential reference book for the gaming fan and industry professional alike. From Pong to PlayStation 3, it is both an archive and a celebration of all the games that have enthralled, challenged and entertained us through the years.