

(Mobile ebook) The Witcher 2: Assassins of Kings: Prima Official Game Guide

The Witcher 2: Assassins of Kings: Prima Official Game Guide

Alicia Ashby

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Alicia Ashby : The Witcher 2: Assassins of Kings: Prima Official Game Guide before purchasing it in order to gage whether or not it would be worth my time, and all praised The Witcher 2: Assassins of Kings: Prima Official Game Guide:

39 of 40 people found the following review helpful. Best Guide I've BoughtBy Erich A. MabrayThe Prima strategy guide for this game is the best I've ever bought. Most guides have a main walkthrough section followed by the side quests. That leaves you flipping back and forth and hoping you complete the side quests before they're no longer available. The only flipping I have to do is to merchant inventory and skill descriptions.This guide goes through the game in a chronological order mixing the main quest with the side quests. It mentions achievements and attributes that can be obtained. It also mentions all possible quest outcomes and allows you to make the choice based on what type of game you want to play. It allows you to complete the quests to get the most xp, get the best loot, or to align your

character with a certain NPC. Most of the questions I've seen online would be easily answered with the guide. Well worth the money. 15 of 16 people found the following review helpful. A must have for Witcher fans

By abztract I don't normally use game guides as I believe it spoils the game for me by taking away the wonderment of discovery. BUT The Witcher 2 is not a normal game, and it has an immense amount of replayability value, and this guide really helps in uncovering the different paths you can take. Plus, I've already completed it on my own so I thought of using a guide on my second (and third, and fourth, and...) playthrough. It has a lot of easter eggs, extra info such as pop culture references, references to books by Sapkowski, recommendations and tips on what to buy from merchants so you don't waste your hard-earned orens, detailed maps and locations, a comprehensive guide on creatures and items/weapons, detailed character background, well-organized quest progression guide, information on how to get passive abilities, consequences of taking certain paths and how it affects later parts of the game, and most importantly, interviews with the game developers! For such a low price for a book full of Witcher goodness, this is definitely a MUST-BUY for not only fans, but the general gamer out there. The only downside to this book that I can think of right now is that there is no Collector's Edition Hardcover version of it. I will definitely buy that in an instant.

1 of 1 people found the following review helpful. A Long Time RPG Veteran says "Incredible GUIDE"

By Hawkw1nd What can I say ? I have been playing Computer RPG games for around 20 years and have used Guide books for every RPG when available. I LOVE having the printed version of any Guide for an RPG due to the fact that it unfolds every facet of these detailed worlds at your fingertips. This is one of the MOST comprehensive Guidebooks I have EVER seen. When you play an RPG , it is ESSENTIAL to have a Very Good guide to help you enjoy every facet and detail of the game. There are always MANY secrets and side quests that can be difficult to pinpoint otherwise. This is IMHO - one of the MOST well researched and detailed guides I have ever used. Absolutely a MUST buy if you are playing this game. Great Maps, Strategies, Complete Chronological Quest Walkthrough with Main and Side Quests in Best taken order, VERY detailed charts and references, little sidebars for ALL of the many POP culture references, ALL Easter Egg locations, plus the consequences of taking certain path choices. The Information alone on building a Great "Dark Mode" character is as detailed as it gets. In Dark Mode , you have 3 different "Unique" sets of Armor to get and this guide gives you details on where to get each piece. Before I got this guide ; the BEST, MOST well written guides for RPG`s were from Bethesda (i.e. - Fallout and Elder Scrolls games) and the Guidebooks for Final Fantasy games. This GUIDE is every bit as good as those. Do yourself a favor and pick up this Guide. You will be so happy you did. Highly Recommended !! There are NO Detachable Maps or Chart/Posters that come in a New version - so a Used copy will be complete enough - that is what I bought. Mine was 30 bucks used ; but the price is increasing rapidly ; probably due to the fact that Steam is currently having a 75% off sale on both games. Enjoy !!

Multiple walkthroughs - each path Geralt can take is covered in its own separate walkthrough See every ending - detailed chart shows what choices you must make to see each of the different endings Advanced strategies - learn what it takes to succeed at both the Arena and Dark modes Labeled maps - never lose your way with maps for each area, showing the locations of key items and quests Behind the scenes - includes a QA with CD Projekt RED, studio photos and concept art section